

USMC OPERATIONAL OVERLAY SYMBOLS

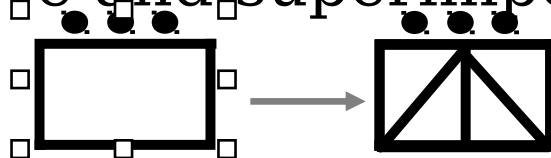
Current as of the 1998
edition of the
Operational Overlay

DIRECTIONS Terms and Symbols

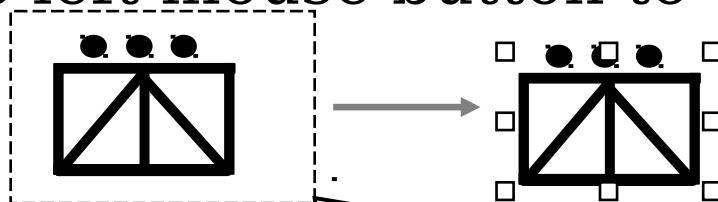
1. Copy and paste the desired unit size and role symbols onto your presentation:



2. Select one symbol, then hold down the Ctrl key and use the arrow keys to move and superimpose it over the other:

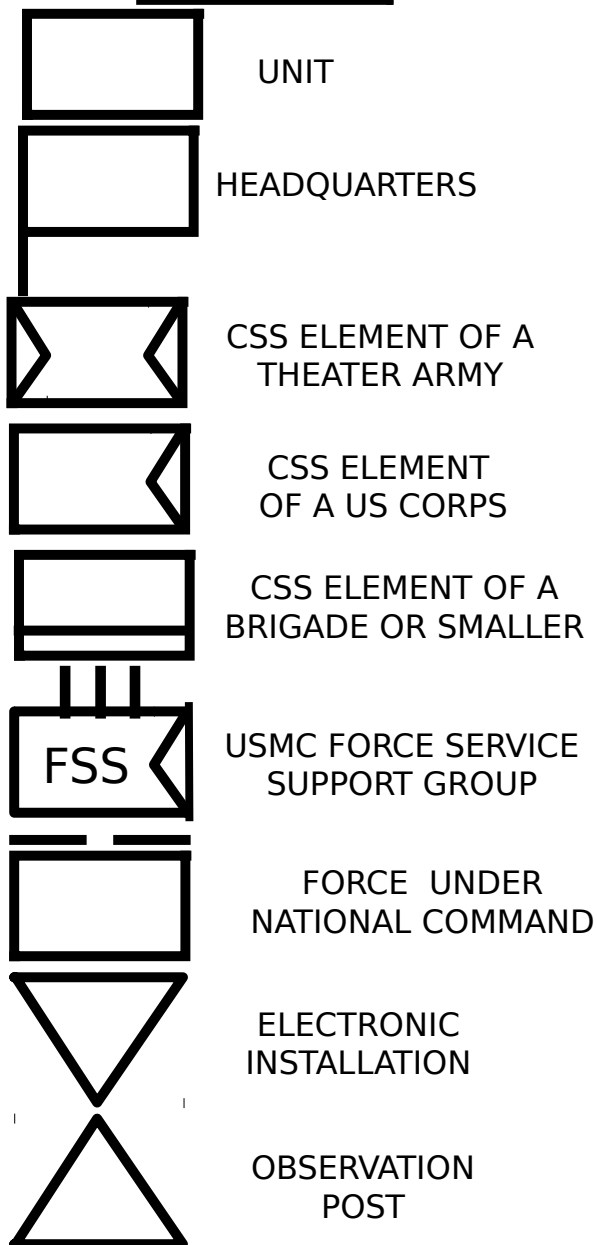


3. Select both symbols by click and drag the left mouse button to “frame” them:

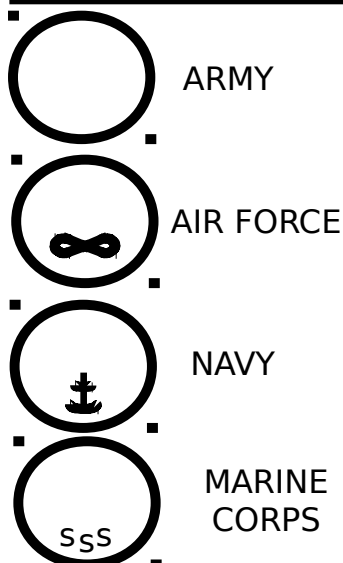


4. With both symbols still selected, right click and select “Grouping” and then “Group”.

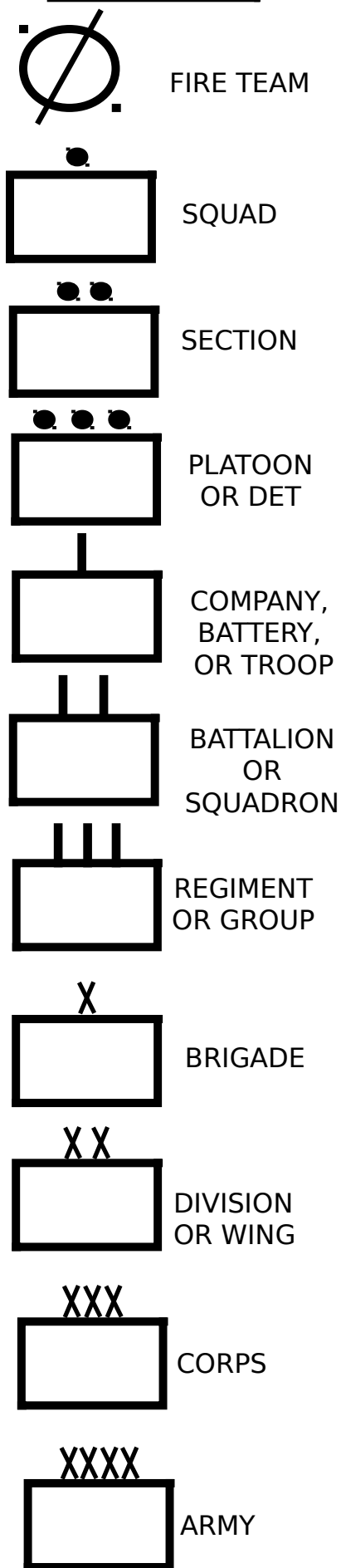
BASIC



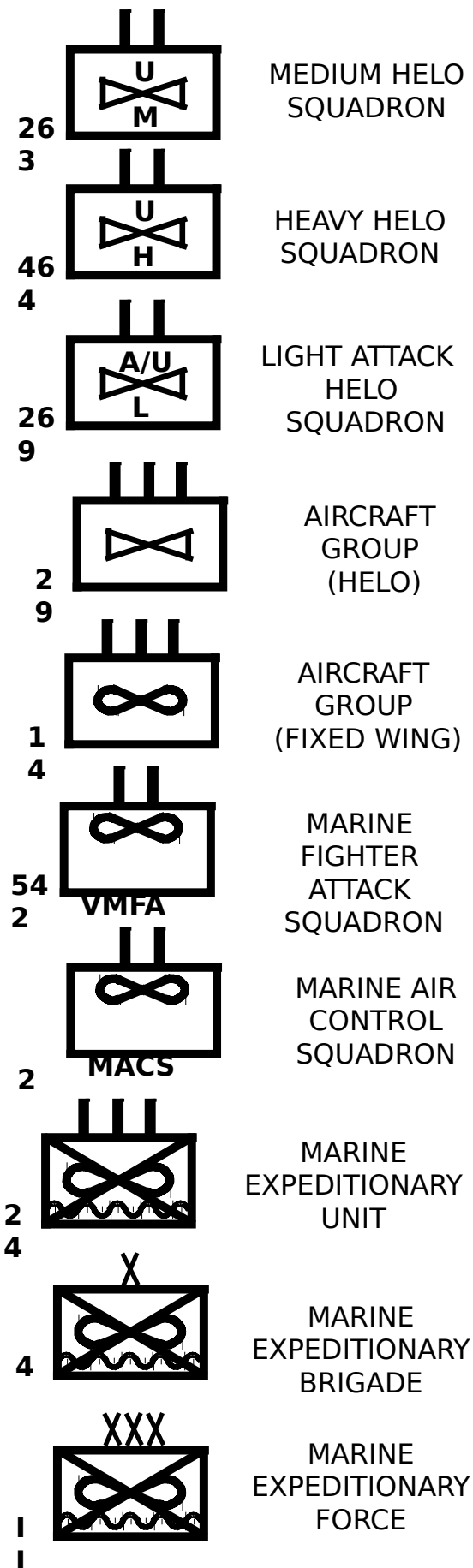
LOGISTICS, MEDICAL, OR ADMIN INSTALLATIONS





































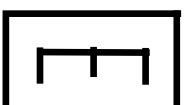


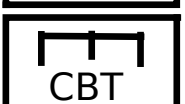









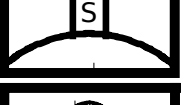
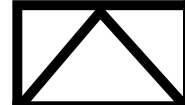

UNIT SIZES



MARINE CORPS UNITS



FRIENDLY GENERAL/UNIT SIZE

	MILITARY POLICE		NBC UNIT		RIVERINE/ FLOATING UNIT
	AIR DEFENSE		NBC DECON TEAM		SENSOR UNIT
	AIRBORNE (US)		INFANTRY		LIGHT ARMORED INFANTRY (LAVs)
	AIRBORNE (NATO)		MECHANIZED INFANTRY		LIGHT ARMORED RECON (LAR)
	AIR ASSAULT (US)		MOTORIZED		MOTORIZED ANTI-ARMOR
	AIR ASSAULT W/ORGANIC LIFT (US)		MOTORIZED INFANTRY		MECHANIZED ANTI-ARMOR
	AIR ASSAULT W/ORGANIC LIFT (NATO)		BRADLEY IFV		ANTI-ARMOR FIGHTING VEHICLE
	AIR CAVALRY		ARCTIC		USMC LANDING TEAM
	BRIDGING		SKI		MAINTENANCE
	GUN SYSTEM MOUNTED		HORSE/CAMEL/ PACK ANIMAL		MOUNTAIN
	MORTAR UNIT		ENGINEER		ARTILLERY
	AMPHIBIOUS		COMBAT ENGINEERS		SELF-PROPELLED ARTILLERY
	ASSAULT AMPHIBIOUS VEHICLE (AAV) UNIT		TRACKED ARMOR		ROCKET ARTILLERY (MLRS or ATACMS)
	AMPHIBIOUS ENGINEER		SIGNAL/ COMM		STINGER MISSILE UNIT
	SHORE PARTY		WHEELED ARMOR		PATRIOT MISSILE SYSTEM
	DISMOUNTED ANTI-ARMOR		SUPPLY		AVENGER MISSILE UNIT
	CAVALRY OR RECON		MAINTENANCE		

FRIENDLY UNIT ROLE SYMBOLS



SEAL UNIT



USMC FORCE
RECON



RANGER



SPECIAL
FORCES



SURFACE-TO-AIR
MISSILE



SURFACE-TO-
SURFACE MISSILE



ORDNANCE



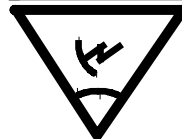
MEDICAL



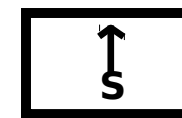
TRANSPORTATION



UNMANNED
AERIAL RECON
(UAV/RPV)



AIR DEFENSE
RADAR



SNIPER UNIT

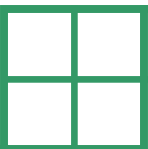
NEUTRAL UNITS (GREEN SQUARES)



REFUGEES




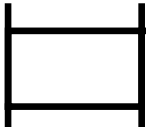


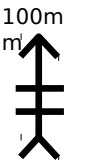
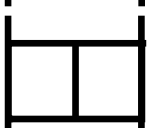

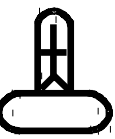

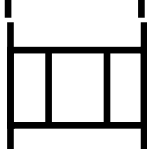



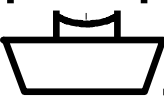





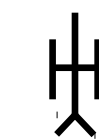
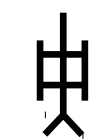


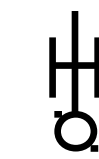
















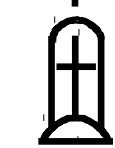
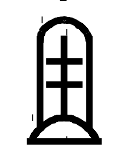
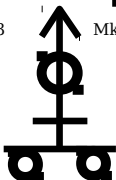


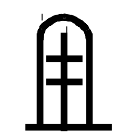
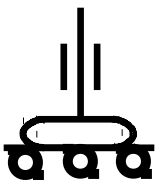






FOOD
DISTRIBUTION
(NGO or PVO)

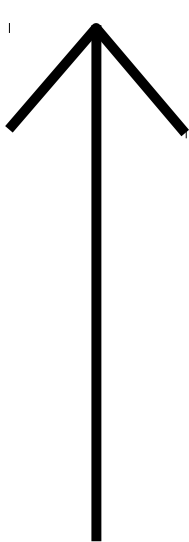


MEDICAL
(NGO or PVO)

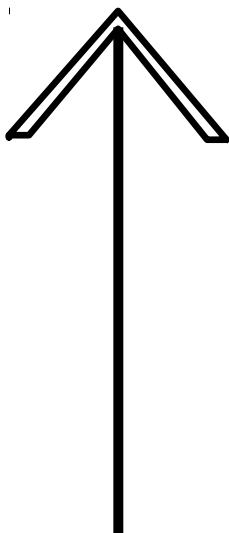
FRIENDLY UNIT ROLE

	LIGHT	MEDIUM	HEAVY	
AIR DEFENSE GUN				TANK, LIGHT 
ANTITANK GUN	20m 	30m 	100m 	TANK, MEDIUM 
ATGM, SELF-PROPELLED				TANK, HEAVY 
ANTITANK ROCKET LAUNCHER				HOVERCRAFT 
AAA, SELF-PROPELLED				ARMORED PERSONNEL CARRIER (APC) 
GUN IN ANTITANK ROLE				BRADLEY INFANTRY FIGHTLING VEHICLE (BIFV) 
HOWITZER				LANDING VEHICLE, TRACKED PERSONNEL (LVTP) 
MACHINE GUN/AUTOMATIC WEAPON				LANDING VEHICLE, TRACKED ENGINEER (LVTE) 
MORTAR				LANDING VEHICLE, TRACKED RECOVERY (LVTR) 
MULTIBARREL ROCKET LAUNCHER				GRENADE LAUNCHERS  
SURFACE-TO-AIR MISSILE				HMMWV W/ Mk 19 
SURFACE-TO-SURFACE MISSILE				LAV W/25mm GUN 
				FLAME THROWER  
				ANTIPERSONNEL MINE ANTITANK MINE  

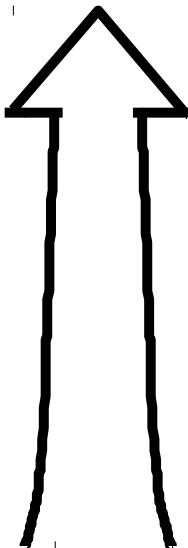
FRIENDLY WEAPON/VEHICLE



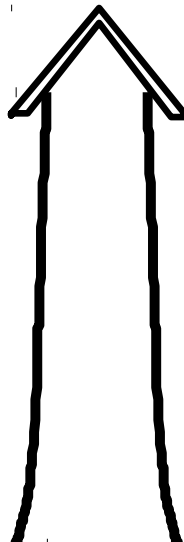
SUPPORTING
DIRECTION OF
ATTACK



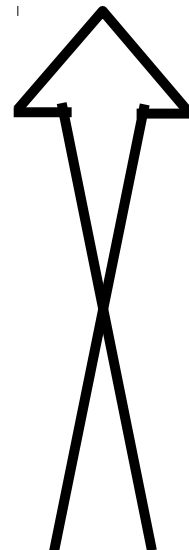
DIRECTION OF
MAIN ATTACK



SUPPORTING AXIS
OF ADVANCE



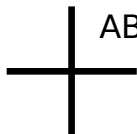
AXIS OF ADVANCE
OF MAIN ATTACK



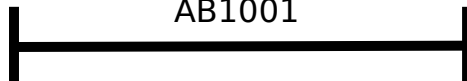
AXIS OF ADVANCE
BY AIR



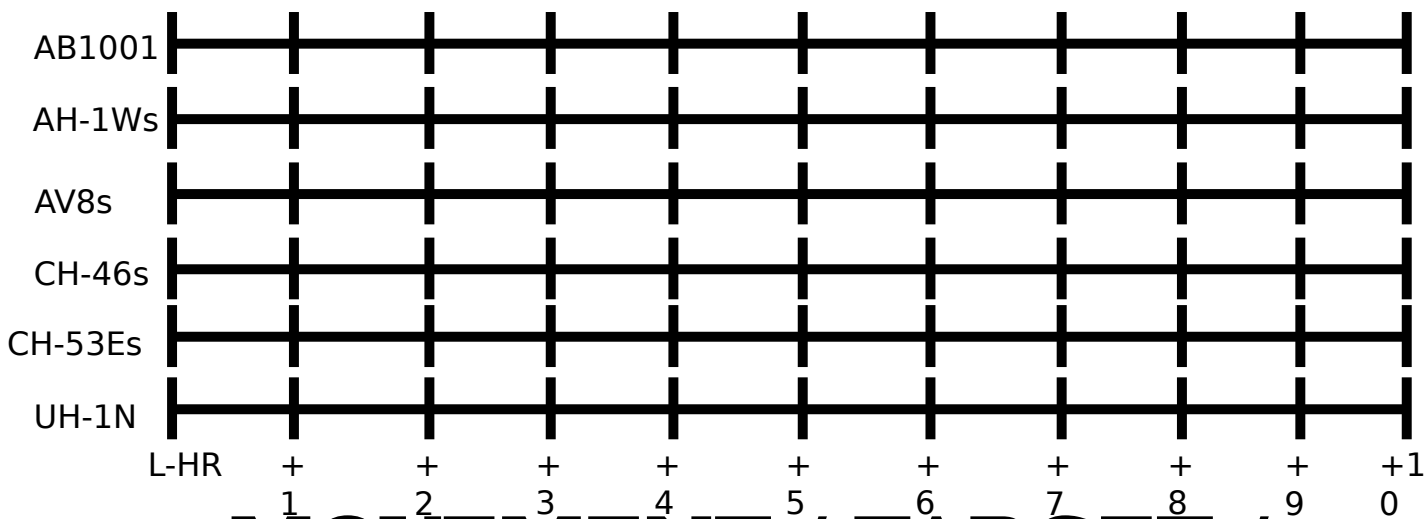
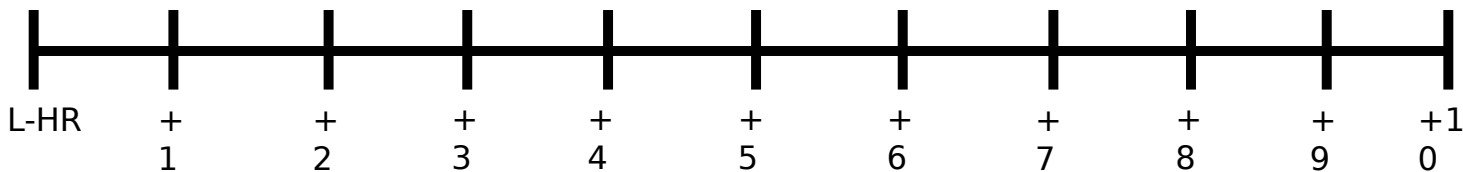
TRP 1



AB1001

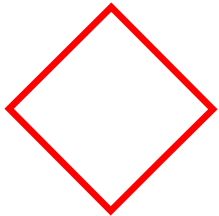


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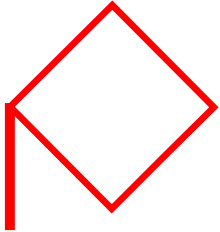


MOVEMENT / TARGET / TIMELINE SYMBOLS

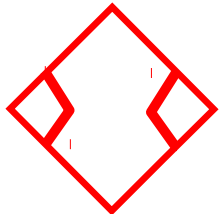
BASIC



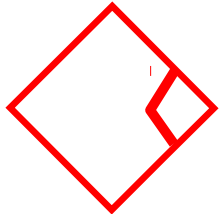
UNIT



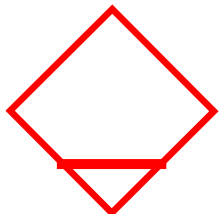
HEADQUARTERS



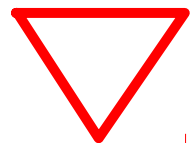
CSS ELEMENT OF A
THEATER ARMY



CSS ELEMENT
OF A US CORPS
SIZE UNIT



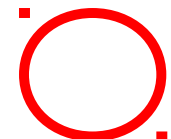
CSS ELEMENT OF A
BRIGADE OR SMALLER



ELECTRONIC
INSTALLATION



OBSERVATION
POST

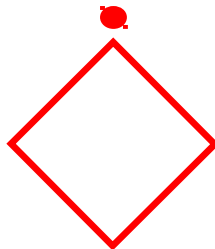


LOGISTICS,
MEDICAL OR ADMIN
INSTALLATION

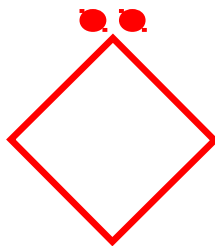
UNIT SIZES



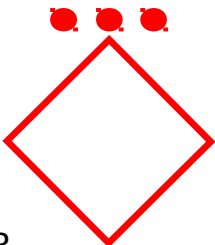
FIRE TEAM



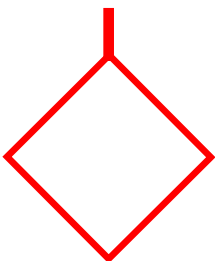
SQUAD



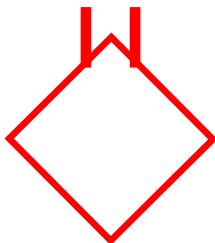
SECTION



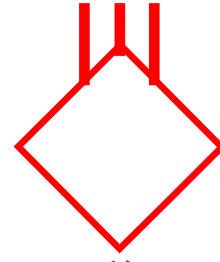
PLATOON
OR DET



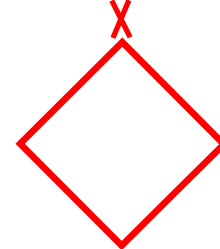
COMPANY,
BATTERY,
OR TROOP



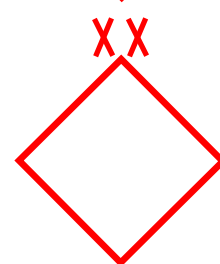
BATTALION
OR
SQUADRON



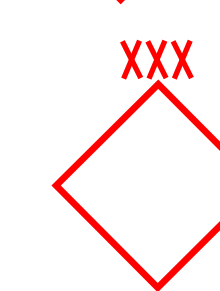
REGIMENT
OR GROUP



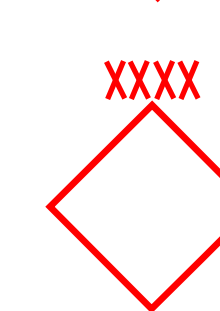
BRIGADE



DIVISION



CORPS




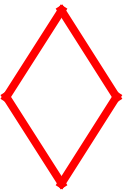







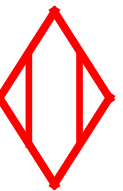



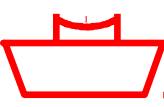






















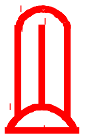
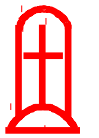

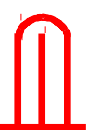




ARMY

ENEMY GENERAL/UNIT SIZE

	MILITARY POLICE		INFANTRY		SURFACE-TO-AIR MISSILE UNIT
	PARATROOPERS		MECHANIZED INFANTRY		SURFACE-TO-SURFACE MISSILE UNIT
	AIR ASSAULT		MOTORIZED		TRANSPORTATION
	AIR CAVALRY		MOTORIZED INFANTRY		UNMANNED AERIAL RECON (UAV/RPV)
	BRIDGING		ARMOR		AIR DEFENSE RADAR
	AMPHIBIOUS		ARMORED CAVALRY		AIR DEFENSE
	AMPHIBIOUS MECHANIZED		SUPPLY		MECHANIZED ROCKET ARTILLERY
	ANTI-ARMOR		MAINTENANCE		NBC UNIT
	CAVALRY OR RECON		MEDICAL		ENGINEER
	SIGNAL/COMM		ARTILLERY		COMBAT ENGINEERS
			ROCKET ARTILLERY		ORDNANCE

ENEMY UNIT ROLE

	LIGHT			MEDIUM			HEAVY				
AIR DEFENSE GUN										TANK, LIGHT	
ANTITANK GUN		23m			57m			100m		TANK, MEDIUM	
ATGM, SELF-PROPELLED										TANK, HEAVY	
ANTITANK ROCKET LAUNCHER										HOVERCRAFT	
AAA, SELF-PROPELLED										WHEELED INFANTRY FIGHTING VEHICLE	
GUN IN ANTITANK ROLE										TRACKED INFANTRY FIGHTING VEHICLE	
HOWITZER										FLAME THROWER	 
MACHINE GUN/AUTOMATIC WEAPON											
MORTAR											
MULTIBARREL ROCKET LAUNCHER											
SURFACE-TO-AIR MISSILE											
SURFACE-TO-SURFACE MISSILE											

ENEMY WEAPON/VEHICLE